





Department of Education  
Region X- Northern Mindanao  
**DIVISION OF MALAYBALAY CITY**  
Cor. Don Carlos and Guingona Sts., Malaybalay City



**DIVISION ADVISORY**

To: Concerned Secondary School Heads

From :  EDILBERTO L. OPLENARIA  
OIC, Schools Division Superintendent   
This Division

Date : January 10, 2013

Re : " 3<sup>rd</sup> IT Expo " and Inter High School Computer Quiz – Year 9".

ACLC College, Bukidnon in cooperation with TESDA and DTI Bukidnon announces its " 3<sup>rd</sup> IT Expo" and Inter High School Computer Quiz – Year 9" on January 31, 2013 at the CAP Auditorium, Hagkol, Valencia City.

In line with this the following schools are invited to join the said activity:

- Bukidnon National High School Main
- Bukidnon NHS annex – Aglayan
- Bukidnon NHS annex – San Jose
- \* Bangcud National High School
- \* Managok National High School
- \* Saint Michael High School

Students/Participants to the said activity should be covered with a parents permit. Participation to the said activity is on official time only.

Attached is the Event General Guidelines


For your information and guidance.

Encls.: As stated

To be indicated in the perpetual Index  
Under the following subjects:

Students  
Contest  
Schools

alo/ELO

2013-01-0122  
Deped-MALAYBALAY CITY DIVISION  
**RELEASED**  
Date: 01-10-13 Time: 4:00 PM  
By: 

# 9<sup>th</sup> BUKIDNON INTER HIGH-SCHOOL COMPU QUIZ & IT EXPO

January 31, 2013

CAP Building, Hagkol, Valencia City

Theme: "Log-in to iGeneration"

## General Guidelines

### I. DELEGATES

#### Computer Quiz - Year 9 (CQ9) and Angry Bird Competitors

Each Public or Private High School must register THREE (3) competitors for the Practical Quiz, TWO (2) competitors for the Digital Quiz and ONE (1) competitor for the Angry Bird Tournament. Deadline of submission is **January 25, 2013**. Registration is FREE. Competitors should meet the following qualifications:

- a. Bonafide student of any High School in the Province of Bukidnon.
- b. Currently 4<sup>th</sup> year standing

Competitors must be able to submit the following:

- a. Confirmation Slip
- b. School Certification

#### IT Expo Participants

Each institution must also send delegates for the IT Expo and IT Exhibit. Number of required participants for the said activity is already indicated in the Letter of Invitation sent by ACLC College.

#### Experts

Each School appoints its own Expert from among its faculty members. The function of the Expert shall be as follows:

- a. Serves as coach/trainer who will take the interest of the competitors.
- b. Attends the coordination session before the competition proper.

### II. COMPETITION REGULATIONS

#### A. SKILLS CATEGORY

##### 1. PRACTICAL QUIZ

###### OFFICE APPLICATIONS (Microsoft Office 2010)

- Microsoft Word 2010
- Microsoft Excel 2010
- Microsoft PowerPoint 2010

##### 2. DIGITAL QUIZ

###### GENERAL KNOWLEDGE

Topics Include:

- Current Events
- Politics
- Entertainment
- Sports
- Information Technology

#### B. MECHANICS

##### 1. PRACTICAL QUIZ

###### OFFICE APPLICATIONS (Microsoft Office 2010)

- There will be no elimination round.

- Practical Quiz for 3 office programs will be conducted simultaneously at Computer Laboratories of ACLC College – Bukidnon Campus, hence no competitor can take more than 2 practical quizzes.
- Each Practical Quiz will be given ONE (1) hour to complete the entire laboratory exercises.
- Ranking System based on score will be implemented to determine the winner for each application program.

## 2. DIGITAL QUIZ

### GENERAL KNOWLEDGE

- The Digital Quiz will be conducted at CAP Building, Hagkol, Valencia City.
- Answer must be keyed-in via computer using the Automated Quiz System provided by ACLC College.
- Competitor must enter LETTER only which corresponds the best answer.
- There will be three (3) rounds:

#### EASY ROUND

- There are five (5) questions answerable within five (5) seconds.
- Each correct answer is given one (1) point.

#### AVERAGE ROUND

- There are five (5) questions answerable within ten (10) seconds.
- Each correct answer is given one (2) points.

#### DIFFICULT ROUND

- There are five (5) questions answerable within fifteen (15) seconds.
- Each correct answer is given one (3) points.

#### TIE BREAKING ROUND

- In case of a tie, there will be several questions set answerable within fifteen (15) seconds.
- Each correct answer is given one (3) points.
- The first group to earn the correct answer shall be declared winner.

## C. JURY PANEL

A Jury Panel is designated for each category. This is composed of a chairman and ACLC College IT Experts / Faculty. This panel of experts will perform the following:

- check, before the competition begins, the correctness of competitor's registration forms;
- check, before the competition begins, installation, machines, tools, materials equipment and instrument to be used to be used in the competition;
- assign workplaces (by lots), machines and equipment to competitors;
- ensure that unauthorized contacts with the competitors do not take place;
- note down the working time of the competitors and informing them of the time still available; and
- judge and mark the work of the competitors applying the non-compatriot judging rule

The Chairman of the Jury Panel is responsible for preparation and conduct of the competition, ensuring compliance with rules and produces and directs and supervises the competition evaluation.

## D. QUESTIONS AND TEST PROJECTS

- All questions and test projects will be prepared by the ACLC College IT Experts.

### ***Practical Quiz (using Test Package Format)***

One (1) Test Project for each MS Office Application Program

### ***General Knowledge (Multiple Choice Test Type)***

Five (5) questions for the easy level with answer key

Five (5) questions for the average level with answer key

Five (5) questions for the difficult level with answer key

- All questionnaires shall be evaluated by the panel of IT experts.
- The CQ9 Over-all Chair of ACLC College shall be responsible in distributing the questionnaires/test packages and shall ensure that the competition is conducted properly.
- ACLC College Bukidnon as the host branch shall be in-charge in the provision/availability of the standard equipment, software and other paraphernalia for the IT competition. A scoreboard and a computerized tally sheet must be prepared for score monitoring purposes.

#### E. AWARDS

Three major awards shall be determined at the end of the quiz:

1. Practical Quiz (MS Word 2010) – Champion, 1<sup>st</sup> Runner Up, 2<sup>nd</sup> Runner Up
2. Practical Quiz (MS Excel 2010) – Champion, 1<sup>st</sup> Runner Up, 2<sup>nd</sup> Runner Up
3. Practical Quiz (MS PowerPoint 2010) – Champion, 1<sup>st</sup> Runner Up, 2<sup>nd</sup> Runner Up
4. Digital Quiz (General Knowledge) – Champion, 1<sup>st</sup> Runner Up, 2<sup>nd</sup> Runner Up
5. OVER-ALL – Champion, 1<sup>st</sup> Runner Up, 2<sup>nd</sup> Runner Up

Top 3 Performing Schools will be selected from the over-all rank based on the Practical and Digital Quiz. Thus, the formula below is executed:

Practical Quiz - MS Word 2010	- Rank
Practical Quiz - MS Excel 2010	- Rank
Practical Quiz - MS PowerPoint 2010	- Rank
Digital Quiz – General Knowledge	- Rank
TOTAL	Sum
DIVIDED BY	<u>4</u>
SCHOOL RANK	<b>Over-all Rank</b>

The following shall be given to the winners:

1. Trophies and Certificates for the Over-all Winning Participating School.
2. Medals, Certificates and Additional Prizes for the Participating Student.

#### III. OTHER INTERACTIVE GAMES – ANGRY BIRD

- Each school must enlist ONE (1) player for a puzzle video game popularly known as Angry Bird.
- Each player will be called right after the talk of various resource speakers during IT Expo.
- Frontrunners of the said games shall in no way affect in determining over-all winner of CQ9.
- The following shall be the mechanics:
  1. The player in each school with the most points will be declared winner.
  2. Player must control a flock of multi-colored birds that are attempting to retrieve eggs that have been taken by a group of hungry green pigs.
  3. On each level, the pigs are sheltered by structures made of various materials such as wood, ice and stone, and the objective of the game is to eliminate all the pigs in the level.
  4. Using a slingshot, player must launch the birds with the intent of either hitting the pigs directly or damaging the structures, causing them to collapse and eliminate the pigs.
  5. Additional objects such as explosive crates and rocks are found in the structures, and may be used in conjunction with the birds to destroy hard-to-reach pigs.

**IV. SCHEDULE OF EVENTS**

- 7:30 Registration  
8:00 Opening Program  
9:00 IT Expo Proper  
Message – 1<sup>st</sup> Speaker :  
**Bernie Bitok-bitok**  
**IT Expert/MOR DJ**  
**ABS-CBN Broadcasting Company**  
*Venue: CAP Building*
- CQ9 Practical Quiz  
*Venue: ACLC College – Bukidnon Campus*
- 9:30 Message – 2<sup>nd</sup> Speaker :  
**Jonnamei T. Lozano, MIM**  
**IT Faculty**  
**Central Mindanao University**
- 10:00 Angry Birds Tournament  
Viewing of IT Exhibits  
a. 3D Animation  
b. Short Film  
c. Digital Arts Design
- 11:00 Sponsor's Time  
  
---LUNCH BREAK---
- 1:00 Sponsor's Time  
1:30 CQ9 Digital Quiz  
*Venue: CAP Building*  
3:00 Awarding of Medals, Trophies and Certificates  
a. Angry Birds  
b. Computer Quiz Year 9  
c. Over-all Winner
- 3:30 Closing Remarks  
  
---HOME SWEET HOME---